

GUIDE TO WINDWARD/RUN LEGS

(NB: club faces SSE – approx 165° Magnetic)

WIND	LEG
North or South	Club - (Castle) -Chantry
East or West	Club – (Ferry) - Raydon Chantry – Short Gull (>WNW)
N.W or S.E	Chantry –Short Gull (>WNW)
S.W or N.E	Raydon – Pigpail Short Gull – Long Gull (>SSW) Chantry – Narrows (– Dove Point)

START UPWIND

(unless its downtide and there’s doubt over the sufficiency of wind to make a return, in which case start uptide)

DISTANCES

Directions & Distances

(approximate)

Read from centre up & down

	Direction	Interval	Cumulative	Return	NOTES
- LINE -		1.9	3.8		<ul style="list-style-type: none"> • The race takes longer beating uptide than beating downtide • Beating downtide can add ½ force of wind strength in light - moderate winds, likewise beating uptide can lose ½ force.
Black Stakes	N/S	0.9	1.9	3.8	
Pigpail	NE/SW	0.6	1.0	2.0	
Raydon	E/W	0.2	0.4	0.8	
Ferry		0.2	0.2	0.4	
- LINE -					
[Quay]		Temp’y	0.05 return		
Kastle	SSW/NNE	0.2	0.2	0.4	
Chantry	N/S	0.5	0.7	1.4	
Short Gull	WNW/ESE	0.5	1.2	2.4	
Long Gull	SSW/NNE	0.6	1.8	3.6	
Dove Point	>NNW>S N>SSE>	1.0	2.8		
- LINE -	<i>Via narrows</i>	2.5	5.3		